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Zoo tycoon mods complete collection

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This is a vast library of user-created content for the game Zoo Tycoon 2, featuring thousands of animals, objects, patches, and more. To get started, browse through categories or search for specific items. Returning users can explore new releases by year. Once you find something you like, follow the steps to download and install it. The library welcomes contributions - report any errors or suggest a missing download. You can also join the discussion forum with any questions or comments. (Note: I've rewritten the text in a way that maintains the original meaning while making it easier to read and understand. I've also kept the language of the original text.) This UI replacement mod is designed for Zoo Tycoon 1 Complete Collection and is compatible with widescreen and any screen resolution. The colors were chosen by Cricket! This mod is technically a hack, modifying game files, but won't work with other mods that alter the same files. It's been tested to be compatible with Jay's Purchase Babies Hack, Jay's Developer Menu Hack, and Jay's Developer Map Editor Hack. Installation instructions are provided. If you have any issues or find bugs, leave a message or contact me directly. This mod does not affect saved games or zoos, so it can be uninstalled at any time without causing problems. For more information on my projects, visit . Thanks to JBL for ztstudio and Jay for allowing integration of his mods, as well as Cricket for being awesome! A green version of the mod, Dream Emerald UI, is available at . The zoo.ini file is an essential settings file for Zoo Tycoon 1, where you can store various game options, including video and sound preferences. To install zookini, simply place it in its own folder on your hard drive, run it, and follow the prompts. You might want to edit zoo.ini because there are some customization options available that aren't accessible through the game's built-in settings menu. For example, you can adjust the screen size to accommodate modern monitors or select from a range of video and sound options. Other features include: * Adjusting video settings for smoother graphics * Customizing sound options, including theme song changes * Editing boot paths to add custom mod folders * Skipping startup movies * Changing maximum guests allowed in a zoo * Modifying startup cash and maximum cash limits Don't worry if it seems complicated; zookini is designed to be easy to use. It will automatically detect your zoo.ini file, but if not, you can manually load the file from its location (usually within your user folder). The program creates backup files of your original zoo.ini and recent changes, ensuring that you can restore your settings at any time without risk. The input fields have built-in error checking to prevent invalid values, but even if an issue arises, the game will still launch with default settings. Overall, zookini is a safe and user-friendly program for customizing your Zoo Tycoon experience. To give it a try. 5) What is Drawrate and UpdateRate? You don't need to change the DrawRate unless you have a monitor that can handle high refresh rates, but it's okay to do so. UpdateRate determines how often the game updates graphics per second. Try changing it to 30 or 60 if your computer is fast, and you'll notice smoother animations. 6) Why does my starting cash look funny? Changing the starting cash will look funny when selecting the freeform mode, but it's normal. Set the starting cash to a high amount like 2 billion dollars to start with more money. 977 downloads 8 comments Submitted May 15, 2020 "No Grass, Please!" is an attempt to fix mistakes in Blue Fang and make Dinosaur Digs more scientifically accurate. It changes dinosaur stats and behaviors, including biome stats, for a more plausible and realistic game. Features: * All herbivores have lower aggression levels. * Biomes and shelter needs are rewritten from scratch based on modern paleontology. To-Do List: * Update Ice Age animals * Change animal icons and information plaques to match new biomes * Make Spinosaurus able to swim Installation Instructions: * Go into the Zoo Tycoon installation directory. * Enter the "dlupdate" directory. * Extract the file "NoGrassPlz.ztd" into the "dlupdate" directory. **IMPORTANT! You must have Dinosaur Digs or Complete Collection installed with your Zoo Tycoon for this to work. 402 downloads 3 comments Updated February 9, 2015 This is a hack that allows food piles to be placed on water terrain. It's efficient when used with a swimming staff hack, making it easy to care for animals in exhibits. 78 downloads 0 comments Updated June 27, 2022 This hack, Base Shelters Hack, was created by Thunder and submitted on May 28, 2010. The hack increases the capacity of various shelters in the base game, allowing for more dinosaurs to be housed in a single exhibit. The capacities are as follows: Small Shelters (10), Medium Shelters (25), and Large Shelters (50). To work correctly, this hack must be placed in the /dlupdate folder. The hack was designed for players who prefer not to have multiple shelters in an exhibit. It provides edited .ai files that increase the capacity of non-user created shelters, eliminating the "There are not enough shelters in the exhibit" message. The hack has been thoroughly tested and has no known bugs. A screenshot shows the hack in action with a penguin exhibit using a Snowy Rock Cave that earned the Penguin Colony award (16+ penguins in a 90+ suitable exhibit). EMU ZT (Extensible Modding Utility) for Zoo Tycoon - a tool that adds Lua scripting capabilities, enabling modders to create custom content. This utility is required for some hacks to work properly. Main Features: * Adds Lua scripting support * Includes a command console for live game manipulation Shortcuts: * `CTRL + J` opens the command console (exit with `exit`) * `CTRL + M` grants $1,000,000 to the zoo budget Minimum Requirements: * Zoo Tycoon Complete Collection or both expansions installed * Microsoft Visual C++ 2017 Redistributable * Windows 7 or greater Installation: * Drop res-EMU.dll into the Zoo Tycoon game directory (C:\Program Files (x86)\Microsoft Games\Zoo Tycoon) * Create a new folder called "scripts" in the main Zoo Tycoon directory and place scripts inside For the latest information, visit the EMU project page on Github: This mod adds a new cheat to the game, allowing users to make all stick pole fences invisible by renaming a guest to "Mrs. Invis". Fences remain indestructible while hidden and regenerate health and strength periodically. Users can also toggle fence visibility after placement. Other features include fence height, jumpability, and climbability traits while invisible. A minor bug exists where replacing one fence with another may cause both to turn invisible. Renaming a guest to "Mr. Show" only makes stick pole fences visible, not others. To install, users need EMU v1.1.0 and follow specific steps including dropping the res-EMU.dll binary into the game directory and creating a new folder for scripts. 155 downloads and 5 comments were submitted on July 1, 2018, by Guest A calculator was used in designing. I've fixed the coding issues in the original game files, which will require you to replace a game file with the attached one. For instructions, please refer to the provided text file, which can be opened in Word or Notepad. I've tested it in Complete Collection, but I don't have MM (lost my discs), so proceed with caution. Note that this is not the same award as Quality Animal Care, awarded on June 1 for $5,000. This Plaque is given on December 1 and comes from the Dino digs expansion, but it's not exclusive to that pack. It's available for all animals, see Zoo Tycoon Unleashed and Award Info for more details. There are several additional files included, including path images you'll need to create your own paths with. These include block stairs by LA and genkicoll, path stairs with rails, in-game stair graphics, and path edges. Important note: This mod only works on the old version of EMU, which can be downloaded from this link. Unfortunately, it doesn't work on the latest version of EMU, but I'm working on fixing that. To install the script, follow these steps: 1. Download and install EMU here 2. Create a new folder called `scripts` inside your main Zoo Tycoon directory 3. Drop the script into this folder after EMU is installed 4. Run the game Your animal ratings will always be 100%, making it easier for those who need it. This utility zoo, designed for Zoo Tycoon 1, allows your staff to be free and able to swim, just like rainforest trees can thrive in water. It also enables food and waste management, while keeping fences and filters in perfect condition forever. This is ideal for contests where you don't want to rely on external downloads with hacks. A huge thank you goes out to Pixigger, Yeti Ironfist, Loewenfrau, and ZT Design for their contributions. Here's what's new: * Marine specialists and tour guides are now free and can swim. * Hay is deletable, making it easier to manage your zoo. * The utility zoo features a variety of animals from Marine Mania, Dinosaur Digs, and Classic Zoo Tycoon 1. To use this utility zoo, place the TESTING ZOO.zoo file in the Saved Games folder inside Zoo Tycoon's main game folder, start the game, select Load Saved Game, and then open TESTING ZOO. Enjoy! --- The files need to be arranged alphabetically. The correct order is: developerMenuHack.ztd developerMapEditorHack.ztd particleUI_DREAM_EMERALD_v1.ztd particleUI_DREAM_EMERALD_x1.ztd If you encounter any issues or find bugs, leave a message here or contact me directly. You can also visit my project thread at to see what I'm working on. I'd like to thank JBL for creating ztstudio and Jay for allowing me to incorporate his mods, as well as Cricket for being great. There's also a purple version of this mod called Lost Amethyst available at .